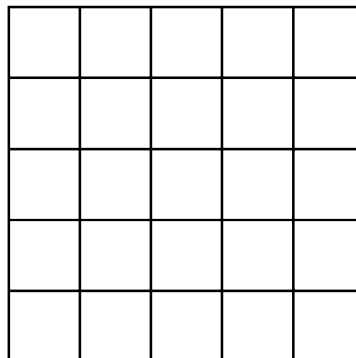


## Odds and evens

You need 13 counters or coins.



Draw a 5 by 5 grid.

Put counters on it.

You can put only one counter in each space.

1. Place 13 counters.  
Get an **odd** number of them in each row and column and the two main diagonals.
2. Place 10 counters.  
Get an **even** number of them in each row and column and the two main diagonals.

### Teaching objectives

Solve mathematical problems or puzzles.  
Recognise odd and even numbers.  
Explain methods and reasoning.

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