|  | Number, ratio and proportion, and algebra |  |  | Measurement, geometry and statistics |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | AF1 - Number, place value, approximation and estimation/rounding | AF2 - Addition, subtraction, multiplication and division (calculations) | AF3 - Fractions, decimals and percentages | AF6 - Measurement | $\begin{aligned} & \text { AF7 - Geometry - properties of } \\ & \text { shape } \end{aligned}$ | AF8 - Statistics |
| $\begin{aligned} & \mathbf{N} \\ & \mathbf{0} \\ & \frac{0}{0} \\ & \frac{1}{n} \\ & \\ & \end{aligned}$ | - Count in steps of 2, 3 and 5 from 0 , and in tens from any number, forward or backward 2N1 <br> - Read and write numbers to at least 100 in numerals and in words 2N2a <br> - Compare and order numbers from 0 up to 100; use <, > and $=$ signs 2N2b <br> - Recognise the place value of each digit in a two-digit number (tens, ones) 2N3 <br> - Identify, represent and estimate numbers using different representations, including the numberline 2N4 <br> - Use place value and number facts to solve problems 2N6 | - Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 2C1a <br> - Add and subtract numbers mentally, including: <br> a two-digit number and ones <br> a two-digit number and tens two two-digit numbers <br> adding three one-digit numbers 2C1b <br> - Add and subtract numbers using concrete objects and pictorial representations, including: a two-digit number and ones a two-digit number and tens two two-digit numbers adding three one-digit numbers $\mathbf{2 C 2}$ <br> - Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems 2C3 <br> - Solve problems with addition and subtraction: using concrete objects and pictorial representations, including those involving numbers, quantities and measures applying their increasing knowledge of mental and written methods 2C4 <br> - Recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers $2 C 6$ <br> - Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division ( $\div$ ) and equals ( $=$ ) signs 2C7 <br> - Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts 2C8 <br> - Show that addition and multiplication of two numbers can be done in any order (commutative) and subtraction and division of one number from another cannot 2C9 | - Recognise, find, name and write fractions $1 / 3,1 / 4$, $2 / 4$ and $3 / 4$ of length, shape, set of objects or quantity 2F1a <br> - Write simple fractions (e.g. $1 / 2$ of $6=3$ ) 2F1b <br> - Recognise the equivalence of $2 / 4$ and $1 / 2$ 2F2 | - Compare and order lengths, mass, volume/capacity and record the results using >, < and = 2M1 <br> - Choose and use appropriate standard units to estimate and measure length/height in any direction ( $\mathrm{m} / \mathrm{cm}$ ); mass (kg/g); temperature ( ${ }^{\circ} \mathrm{C}$ ); capacity $(1 / \mathrm{ml})$ to the nearest appropriate unit using rulers, scales, thermometers and measuring vessels $\mathbf{2 M 2}$ <br> Recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value 2M3a <br> - Find different combinations of coins that equal the same amounts of money $\mathbf{2 M} \mathbf{M b}$ <br> - Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times 2M4a <br> - Compare and sequence intervals of time 2M4b <br> - Know the number of minutes in an hour and the number of hours in a day 2M4c <br> - Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change 2M9 | - Compare and sort common 2-D shapes and everyday objects 2G1a <br> - Compare and sort common 3-D shapes and everyday objects 2G1b <br> - Identify and describe the properties of 2-D shapes, including the number of sides and line of symmetry in a vertical line 2G2a <br> - Identify and describe the properties of 3-D shapes including the number of edges, vertices and faces 2G2b <br> - Identify 2-D shapes on the surface of 3-D shapes (e.g. a circle on a cylinder and a triangle on a pyramid) $2 G 3$ <br> - Order and arrange combinations of mathematical objects in patterns and sequences 2P1 <br> - Use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three quarter turns (clockwise and anticlockwise) 2P2 | - Interpret and construct simple pictograms, tally charts, block diagrams and simple tables 2S1 <br> - Ask and answer simple questions by counting the number of objects in each category and sorting categories by quantity 2S2a <br> - Ask and answer questions about totalling and comparing categorical data 2S2b |

